## Bloch sphere representation of general two-level system

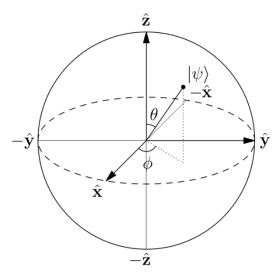
Note: More information you may find at <a href="https://davidmeyer.github.io/qc/bloch\_sphere.pdf">https://davidmeyer.github.io/qc/bloch\_sphere.pdf</a>

The state  $|\psi\rangle = a|0\rangle + b|1\rangle$  may be represented as a point on the surface of a unit sphere (the "Bloch sphere"), provided  $|a|^2 + |b|^2 = 1$ .

Because the overall phase of the state is unobservable we can parameterize this general two-level system state with a pure real factor at  $|0\rangle$  as:

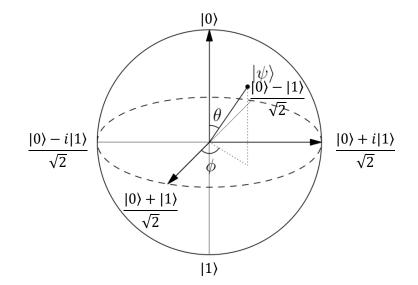
$$|\psi\rangle = cos\left(\frac{\theta}{2}\right)|0\rangle + e^{i\phi}sin\left(\frac{\theta}{2}\right)|1\rangle$$

We use the usual spherical coordinate conventions for  $\theta$  and  $\phi$ :



The three axes in the sphere gives us three special points and their counterparts.

We can describe all points on the Bloch sphere by the standard basis  $|0\rangle$  and  $|1\rangle$ :



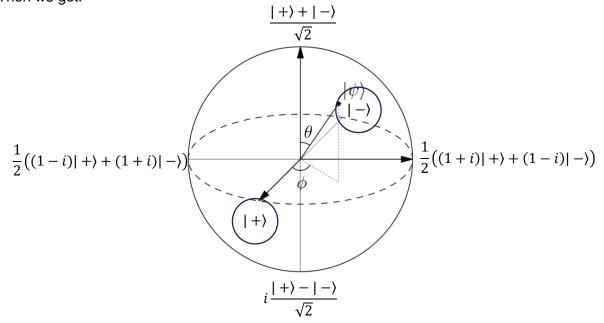
Sometimes it might be necessary to rename resp. to change the basis.

We call  $\frac{|0\rangle+|1\rangle}{\sqrt{2}} \coloneqq |+\rangle$  and  $\frac{|0\rangle-|1\rangle}{\sqrt{2}} \coloneqq |-\rangle$ , the plus/minus-basis. This is an orthonormal basis. We calculate:

$$|0\rangle = \frac{|+\rangle + |-\rangle}{\sqrt{2}}$$
$$|1\rangle = \frac{|+\rangle - |-\rangle}{\sqrt{2}}$$
$$\frac{|0\rangle - i|1\rangle}{\sqrt{2}} = \frac{\frac{|+\rangle + |-\rangle}{\sqrt{2}} - i\frac{|+\rangle - |-\rangle}{\sqrt{2}}}{\sqrt{2}} = \frac{1}{2}(|+\rangle + |-\rangle - i|+\rangle + i|-\rangle) = \frac{1}{2}((1-i)|+\rangle + (1+i)|-\rangle)$$

$$\frac{|0\rangle + i|1\rangle}{\sqrt{2}} = \frac{\frac{|+\rangle + |-\rangle}{\sqrt{2}} + i\frac{|+\rangle - |-\rangle}{\sqrt{2}}}{\sqrt{2}} = \frac{1}{2}(|+\rangle + |-\rangle + i|+\rangle - i|-\rangle) = \frac{1}{2}((1+i)|+\rangle + (1-i)|-\rangle)$$

Then we get:



We can do the same with the third possibility.

We call  $\frac{|0\rangle+i|1\rangle}{\sqrt{2}} \coloneqq |i\rangle$  and  $\frac{|0\rangle-i|1\rangle}{\sqrt{2}} \coloneqq |-i\rangle$ , the i/-i-basis. This is an orthonormal basis too. We calculate:

We calculate:

$$\frac{|0\rangle + i|1\rangle}{\sqrt{2}} = \frac{\frac{|i\rangle + |-i\rangle}{\sqrt{2}} + i\frac{|i\rangle - |-i\rangle}{\sqrt{2}}}{\sqrt{2}} = \frac{1}{2}(|i\rangle + |-i\rangle + i|i\rangle - i|-i\rangle) = \frac{1}{2}((1+i)|i\rangle + (1-i)|-i\rangle)$$
$$\frac{|0\rangle - i|1\rangle}{\sqrt{2}} = \frac{\frac{|i\rangle + |-i\rangle}{\sqrt{2}} - i\frac{|i\rangle - |-i\rangle}{\sqrt{2}}}{\sqrt{2}} = \frac{1}{2}(|i\rangle + |-i\rangle - i|i\rangle + i|-i\rangle) = \frac{1}{2}((1-i)|i\rangle + (1+i)|-i\rangle)$$

Then we get:

